Radboud University

EU MIGRATION SIMULATION

grip

*The EU Migration Simulation is an educational simulation in which we offer our students a unique practice experience in the international playing field of EU migration law. By linking theory and practice, students experience how complex the reality of European migration law is. Students will take on different roles in a migration case and will develop skills in legal communication and international collaboration. The simulation takes **60 minutes** and includes an interactive roleplay and a wrap-up in which the teacher links the roleplay to the course. **No preparation is needed**. After playing we hope students have a better understanding of how the different legal EU-instruments, EU policymaking and caselaw interrelate, as students have a role to play in future migration law practices. The simulation is developed by the Radboud University in collaboration with the company GRIP Game*

NEEDED:

- Classroom with possibility to move chairs and tables and make groups of 5/6 students, ground floor.
- Large screen with internet connection
- Printed role packages
- Enthusiastic teacher

PREPARATION:

No preparation needed (reading time is included in simulation time). Basic knowledge of EU migration law is helpful but not needed.

MORE INFORMATION:

For information please email Karen Geertsema and/or Tesseltje de Lange at cmr-rechtssociologie@ru.nl. We ask a fee for playing the simulation (one scenario), in order to keep the website and scenario's up-to-date. For 0-40 students we ask 1500 Euro, 40-100 students 2000 Euro. This fee includes an online explanation of the simulation, access to the website and rolepackage and wrap-up presentation. Please let us know if this fee causes difficulties.

TOPIC:

There are three possible scenarios to play:

1. Family Reunification, Single Permit, Student and Researchers
2. Family Reunification, Asylum, Labour migration
3. Long Term Residence, Return, Union citizenship